every little thing she does is magic
spaces of play
spaces of play

spaces of meaning
spaces of play
spaces of meaning
spaces of interaction
playground: frank lantz and nick fortugno
expressive computing:
person to system
person to person
what forms of expression does the system allow?

Squidball:
large-scale motion capture game

22 motion capture cameras
12 weather balloons
4,000 people in a room
15 minutes of fun
Chris Bregler and Luke Dubois

7 months of chaos and confusion
so what is a prototype, exactly?
learn rules by playing

make balls more fun
motion capture specific

casual interaction
player-spectator roles

eye-screen coordination
jitter rules

a game to be won or lost.
constant testing and iteration:
constant testing and iteration: what is being discovered?

constant testing and iteration: what is being discovered? what can be extended?
constant testing and iteration:
what is being discovered?
what can be extended?
what doesn’t work at all?

the metagame
karaoke ice

marina zurkow and nancy nowacek
this is what we do:

magic
illusion
play
questions?

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